

GBDeflicker4 Known Issues

- Do not use GBDeflicker4 with time remapping or time reverse.
- Premiere Pro: When dragging sub-rectangle corners the image isn't marked as needing to be analyzed. This is due to a bug in Premiere Pro.
- After Effects CC 2015 version 13.5 has a bug that prevents using the GBDeflicker4 effect more than once on a layer. Adobe released After Effects 13.5.1 fixing this problem in July of 2015.

GBDeflicker4 Release Notes

4.3.0

- Fixed: A problem with Internet Timeout on OSX

4.2.0

- Fixed: Improved performance
- Fixed: Improved memory management on long duration layers
- Fixed: Updated for CC2017 compatibility

4.0.6

- Fixed: Shift method now works correctly with 32 bit color
- Fixed: Some users reported sluggish user interface under certain conditions. This has been fixed.
- Fixed: Was difficult to set keyframes when running in PremierePro
- Fixed: Multiple other minor UI issues

4.0.5

- Fixed: Removed a small memory leak that could have affected performance on very long sequences

4.0.4

- New: **CC 2015 Compatibility**. Adobe has made major changes to After Effect CC 2015. These changes prevent GBDeflicker3 from working on CC 2015. GBDeflicker3 customers need to upgrade to GBDeflicker4 to be compatible with Adobe CC 2015.
- New: Added **32 bit color support** for After Effects.