GBDeflicker3 Known Issues

- Premiere Pro – Rendering interlaced output may cause Premiere Pro to crash
- GBDeflicker3 may not be compatible with time remapping
- There is a known bug in version 8.0 of Premiere Pro CC 2014 that prevents GBDeflicker from correctly analyzing Photo-JPEG QuickTime ".mov" files. Please update you copy Premiere to the latest version.
- GBDeflicker3 doesn't process 32-bit color.

GBDeflicker3 Release Notes

3.1.3

- Changed: Added alert dialog if the version of After Effects is not compatible with GBDeflicker3

3.1.2

- Fixed: Minor bug related to histograms when Speed > 1

3.1.1

- Change: Faster Analyze performance
- Change: Moved "Don't deflicker" to "Analyze options" from "Deflicker options". Set this option to not analyze portions of a layer that don't need deflickering and thereby speed up the Analyze function.

3.0.15

- Change: Will detect future incompatible versions of After Effects and raise a warning about possible need to update

3.0.13

- Added: Progress dialog during Analyze when running Windows

3.0.12

- Fixed: Activation on Mac computers was sometimes denied.
- Fixed: Correctly checks for newer versions of CC before CC 2014.

3.0.11

- Fixed: File permissions were sometimes incorrect on Mac installations.

3.0.10

- Fixed: The trial watermark sometimes appeared when rendering on multi-core systems with more than one CPU.

3.0.9

- Fixed: Possible crash if sub rectangle corner was dragged outside of the image bounds
- Fixed: Histogram was calculated incorrectly when preview was down sampled

3.0.8

- Released
- Fixed: Output histogram curve was offset on Mac systems when "speed" was greater than 1.

3.0.5

- Beta: Improved Analyze speed in some cases.

3.0.4

- Beta: Beta version has 30 day free trial.
- New: Up to 10 times faster than GBDeflicker2! Uses multi-core processors and faster histogram calculations.
- New: Re-organized effect controls
- New: Easier license activation from within the effect controls